# Statistical mechanics in computational geometry 

Daniel Duque<br>ETSIN, UPM

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Motivation
Fluid particle dynamics
Euler vs Lagrange

Reconstruction
Desiderata

SPH
FEM
MLS

Intro
Rajan
LME
SME

Notice: in the past, we have applied computational geometry (CG) to statistical mechanics (SM). I.e. the $\alpha$-shapes.
Today, I'll describe methods from SM applied to CG.


When discretizing the continuum equations of hydrodynamics using nodes ("particles") one may obtain equations of motion. Direct connection: Molecular dynamics No SM, really (Actually, interesting SM in the mesoscopic, Brownian regime, but that's not our topic today.)
How to discretize the equations for some given particles?
Some unexpected SM.

## Laws: Navier-Stokes equations

We would be happy to compute these two accurately:
Continuity:

$$
\frac{\partial \rho}{\partial t}=-\nabla \cdot \rho \mathbf{v}
$$

Momentum density $\rho v_{\alpha}$, for each coordinate $\alpha=1,2,3$ :

$$
\frac{\partial \rho v_{\alpha}}{\partial t}=-\nabla \cdot \rho v_{\alpha} \mathbf{v}-\frac{\partial p}{\partial x_{\alpha}}+\mu \nabla^{2} v_{\alpha}
$$

## Euler's view

Use a grid, and finite differences (or finite elements) for equations that are written in this "frame".

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Notice "particles" are fixed here, are just space nodes. There is usually lots of freedom in choosing them (and refining them).


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This calls for a Lagrangian approach, and computational methods that will be either meshless or have a moving mesh.

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No need to go into details today. In a nutshell, "particles" are defined that follow the flow (pathlines).

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No need to go into details today. In a nutshell, "particles" are defined that follow the flow (pathlines).
In this frame, the equations simplify remarkably. Now, we would be happy just with these.
Lagrangian particles:

$$
\frac{D \mathbf{r}}{D t}=\mathbf{v}
$$

Continuity:

$$
\frac{D M}{D t}=0
$$

Momentum:

$$
\frac{M}{V} \frac{D \mathbf{v}}{D t}=-\nabla p+\mu \nabla^{2} \mathbf{v}
$$

## Computing with fluid particles

Given a set of particles with positions $\left\{\mathbf{r}_{a}\right\}$, velocities $\left\{\mathbf{v}_{\mathrm{a}}\right\}$, and pressures $\left\{p_{a}\right\}$

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\frac{D \mathbf{r}_{a}}{D t}=\mathbf{v}_{a} \\
\frac{D M_{a}}{D t}=0 \\
\frac{M_{a}}{V_{a}} \frac{D \mathbf{v}_{a}}{D t}=-(\nabla p)_{a}+\mu\left(\nabla^{2} \mathbf{v}\right)_{a} .
\end{gathered}
$$

## Computing with fluid particles

So, we need to provide expressions for: particles' volumes $\left\{V_{a}\right\}$
pressure gradients $\left\{(\nabla p)_{a}\right\}$
velocity Laplacians $\left\{\left(\nabla^{2} \mathbf{v}\right)_{a}\right\}$

## Anyway!

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we are not alone: many people are considering related problems in the field of imaging. E.g. reconstruction: $\left\{u_{a}\right\} \rightarrow u(x)$. Sometimes even $\left\{u_{a}\right\} \rightarrow \nabla^{2} u(x)$ (edge detection).

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also: we are unable to choose "nice" nodes. Even if we do, they will move around, to who knows where (This is a huge difference with the fixed grid community, such as FEMs).
The standard approach is to introduce a set of weight functions $\left\{p_{a}(x)\right\}$, from which:

$$
u(x)=\sum_{a} u_{a} p_{a}(x) \quad \nabla u(x)=\sum_{a} u_{a} \nabla p_{a}(x)
$$

(Actually, some quadrature may be needed on top of this.)

## Desired features

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\text { posit } p_{a}>0 \text { (all of today's talk, but MLS) }
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```

We would like these be satisfied, in some sense, at least. In order of niceness:

Identically
For lots of particles $(O(N)$ effort)
For finer resolution $\left(O\left(N^{2}\right)\right.$ effort, or worse)

## Popular choices: SPH

$$
p_{a}=\frac{1}{C} \exp \left[-\beta\left(x-x_{a}\right)^{2}\right]
$$

| $0-c$ | $1-c$ | $2-c$ | loc | m-free | bound |
| :--- | :--- | :--- | :--- | :--- | :--- |
|  |  |  |  |  |  |



## Popular choices: SPH



Quite bad consistency (needs resolution increase to converge), but very easy to implement Uses: fluids with interfaces, both in science and in animation industry (films, commercials. . . ). Next Limit's Real Flow: LotR, Avatar, Charlie and the Chocolate, Ice Age 1-3,

## Popular choices: SPH-Shepard

$$
\begin{gathered}
s_{a}=\exp \left[-\beta\left(x-x_{a}\right)^{2}\right] \\
p_{a}=\frac{s_{a}}{Z} \\
Z=\sum_{a} s_{a}
\end{gathered}
$$

| $0-c$ | $1-c$ | $2-c$ | loc | m-free | bound |
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0 -consistency by construction, the rest is as bad as SPH.

## Popular choices: FEM

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The very famous Finite Element Method of engineering Notice the elements are triangles in 1D, pyramids in 2D, but in the later there are many possible triangulations on which to build them
The Delaunay lattice is the "best" in many ways: it is the one with more open angles. Plus, its dual is the Voronoi tesselation.


## Popular choices: MLS

$$
p_{a}=f_{a}(x) \exp \left[-\beta\left(x-x_{a}\right)^{2}\right]
$$

| $0-c$ | $1-c$ | $2-c$ | loc | m-free | bound |
| :--- | :--- | :--- | :--- | :--- | :--- |

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| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |

Exact consistencies by construction.
But notice: serious stability issues due to fitting.
In fact, it violates positivity, $p_{\mathrm{a}}<0$ sometimes.


## Our little experience with FEM and MLS

FEM seemed really the way to go. But! it never converges to the proper $\nabla^{2}$ ! (on arbitrary point sets).

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All in all, the FEM can already be used for reasonable results.

## FEM results: dam break



Step 800000; time 8


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## Introducing: LME

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E.g. find $\left\{p_{a}\right\}$ such that $\sum p_{a}(x)=1, \sum p_{a}\left(x-x_{a}\right)=0$, plus of course more requirements. Perhaps some variational conditions (min or max something?)
Notice: no functional form to the $p_{\mathrm{a}}$. This is both a source of freedom and a computational nuisance.

Previous hint: Rajan

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\text { Impose } \sum p_{a}(x)=1, \sum p_{a}\left(x-x_{a}\right)=0 .
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Impose $\sum p_{a}(x)=1, \sum p_{a}\left(x-x_{a}\right)=0$.
Consider the squared weighted distance from $x$ to all $\left\{x_{a}\right\}$ : $U=\sum p_{a}\left(x-x_{a}\right)^{2}$. (Notice: all values $\left\{x-x_{a}\right\}$ are fixed: it's the weights we can play with).

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Minimize $U$ subject to the constraints.

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Minimize $U$ subject to the constraints.
Guess what we get?
Mathematically: extremize

$$
\mathcal{L}=\beta \sum p_{a}\left(x-x_{a}\right)^{2}+\alpha\left(\sum p_{a}-1\right)+\lambda \sum p_{a}\left(x-x_{a}\right)
$$

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on the Delaunay triangulation!
Notice we don't even compute the triangulation! (which is non-trivial).
Amazing or what? (It is to me.)


So, this $U$ looks like an energy, doesn't it: $U=\sum p_{a}\left(x-x_{a}\right)^{2}$.
It would be a sort of mean spherical model (all $p_{a}$ add up to 1 ), where each "spin" $p_{a}$ is coupled only to its field $\left(x-x_{a}\right)^{2}$.

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So, what if we tried "entropy" instead of "energy"?

$$
\mathcal{L}=\sum p_{a}\left(\log p_{a}-1\right)+\alpha\left(\sum p_{a}-1\right)+\lambda \sum p_{a}\left(x-x_{a}\right)
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$$

Notice: $S=-\sum p_{a}\left(\log p_{a}-1\right)$, which is maximized.

Well, in SM the solution to this is well-known:

$$
p_{a}=\frac{1}{Z} \exp \left[-\lambda^{*}\left(x-x_{a}\right)\right],
$$

where $\lambda^{*}$ is the value:

$$
\lambda^{*}: \min _{\lambda} \log Z
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## LME, continued

Well, in SM the solution to this is well-known:

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p_{a}=\frac{1}{Z} \exp \left[-\lambda^{*}\left(x-x_{a}\right)\right],
$$

where $\lambda^{*}$ is the value:

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Note: this is the physicist's approach to LME. Computing people have an easier time considering this from information theory: $S$ is the information entropy (Shannon's), which reflects how much we know about a system with variables $p_{a}$. By maximizing it, we choose the least-biased set.

They look nice and elegant, a bit like splines, not quite as spiky as FEMs. They are quite wide.
They automatically die out at the boundary, except for nodes already at the boundary (just like FEM).


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## Extended LME

The functions are perhaps too wide, so recalling the result by Rajan, we may consider:

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\begin{aligned}
\mathcal{L} & =\beta \sum p_{a}\left(x-x_{a}\right)^{2}+\sum p_{a}\left(\log p_{a}-1\right)+ \\
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\end{aligned}
$$

Pure LEM: $\beta \rightarrow 0$. Very hot limit (just entropy)
Pure Rajan: $\beta \rightarrow \infty$. Very cold limit (just energy)
We can tune $\beta$, even have $\beta=\beta(x)$.


Fixed spacing, varying $\beta$


Fixed $\beta$, varying spacing

## LME - SPH connection

Another interesting fact: if we drop 1-cons:

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SPH-Shepard!
I know, this is trivial, but few works bridge these fields: fluids, computational geometry, and statistical physics.

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Clearly, a minimum of $\mathcal{L}$ w.r.t. $\beta$ will likely not be found. In fact, the minimum will always be $\beta \rightarrow \infty$, as we will see next, and FEM will be recovered (which does not have 2-cons!)

## LME's lack of 2-cons

(Argument due to P. Español). The situation is clearer in 1D.


Low $\lambda<0: Z \approx e^{-\lambda\left|x-x_{1}\right|}$, hence $\log Z \approx-\lambda\left|x-x_{1}\right|$.
High $\lambda>0: Z \approx e^{\lambda\left|x-x_{5}\right|}$, hence $\log Z \approx \lambda\left|x-x_{5}\right|$.
So, for a fixed $\beta$ we can expect to find a minimum of $\log Z$. This is nothing but the extended LEM.

## LME's lack of 2-cons



Low $\beta<0: Z \approx e^{-\beta\left|x-x_{3}\right|^{2}}$, hence $\log Z \approx-\beta\left|x-x_{3}\right|^{2}$. OK, thus far. But:
High $\beta>0: Z \approx e^{-\beta\left|x-x_{3}\right|^{2}}$, hence $\log Z \approx-\beta\left|x-x_{3}\right|^{3}$. Disaster.

Hence, the minimum squeezes away towards $\beta \rightarrow \infty$ !

## Introducing SME

OK, now imagine we had:

$$
\log Z \approx \beta\left(g-\left|x-x_{3}\right|^{2}\right),
$$

with $g>\left|x-x_{3}\right|^{2}$ ?
Now, the minimum would not be at $\beta \rightarrow \infty$ any more.

## Introducing SME

OK, now imagine we had:

$$
\log Z \approx \beta\left(g-\left|x-x_{3}\right|^{2}\right)
$$

with $g>\left|x-x_{3}\right|^{2}$ ?
Now, the minimum would not be at $\beta \rightarrow \infty$ any more.
But then, of course, our original problem has changed to:

$$
\begin{aligned}
\mathcal{L} & =\sum p_{a}\left(\log p_{a}-1\right)+\alpha\left(\sum p_{a}-1\right)+ \\
& +\lambda \sum p_{a}\left(x-x_{a}\right)+\beta\left(\sum p_{a}\left(x-x_{a}\right)^{2}-g(x)\right) .
\end{aligned}
$$

Whose solution is again known from SM:

$$
\begin{gathered}
p_{a}=\frac{1}{Z} \exp \left[-\lambda^{*}\left(x-x_{a}\right)-\beta^{*}\left(\left(x-x_{a}\right)^{2}-g(x)\right)\right], \\
\lambda^{*}, \beta^{*}: \min _{\lambda, \beta} \log Z
\end{gathered}
$$

## SME: the gap

Some inspection of the particular requirement $g>\left|x-x_{3}\right|^{2}$ shows that in general $g(x)$, called "the gap" should be confined to this region:


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How bad is this? After all, 2 -cons is lost ...

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Here, $g(x)$ is just a constant (except close to the boundaries). Since we have imposed $\sum p_{a}\left(x-x_{a}\right)^{2}-g(x)=0$, this means a quadratic function will be reconstructed, only shifted by $g(x)$. But, if $g(x)$ is constant, all the derivatives will be exact!! This is exactly what we wanted!!!

## SME: the gap

Well, not very bad. Consider the following choice


Here, $g(x)$ is just a constant (except close to the boundaries). Since we have imposed $\sum p_{a}\left(x-x_{a}\right)^{2}-g(x)=0$, this means a quadratic function will be reconstructed, only shifted by $g(x)$. But, if $g(x)$ is constant, all the derivatives will be exact!! This is exactly what we wanted!!!

| $0-\mathrm{c}$ | $1-\mathrm{c}$ | $2-\mathrm{c}$ | loc | m-free | bound |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |

## SME: some pictures







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For the derivatives, $\partial_{\lambda \lambda}^{2} \log Z$ etc are needed, but these are only needed when the minimum has been found. Moreover, some methods (quasi-Newton) are supposed to provide these second derivatives automatically.

LME M. Arroyo and M. Ortiz, Local maximum-entropy approximation schemes: a seamless bridge between nite elements and meshfree methods. Int. J. Numer. Meth. Engng 2006; 65:21672202. DOI: 10.1002/nme. 1534
SME C.J. Cyron, M. Arroyo, and M. Ortiz, Smooth, second order, non-negative meshfree approximants selected by maximum entropy. Int. J. Numer. Meth. Engng 2009;
79:16051632. DOI: 10.1002/nme. 2597

